How Object Detection Evolved: From Region Proposals and Haar Cascades to Zero-Shot Techniques

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June 14, 2023

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About me

- ML Engineer in Data Science UA and Samba. TV .
- Mentor in PRJCTR^C and 10:11^C.
- Writing about AI in Telegram , Medium , and personal website .
- Master's degree in Mathematics.



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Please shoot me an email \square if you are interested in machine learning collaboration or if you have a cool concept to put into practice.

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Start with the Basics

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Problem Definition

What objects are where?

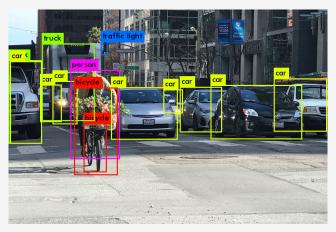


Figure: Object Detection Example. (source)

Importance of Object Detection



Figure: Object Detection In Real World. (source)

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Surveillance Systems



Figure: Object Detection In Surveillance Systems. (source)

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Autonomous Vehicles



Figure: Object Detection In Real World. (source)

Medical Imaging

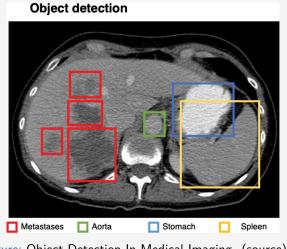


Figure: Object Detection In Medical Imaging. (source)

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Retail (Automated Checkout)



Figure: Object Detection In Retail. (source)

Agriculture (Crop Monitoring)

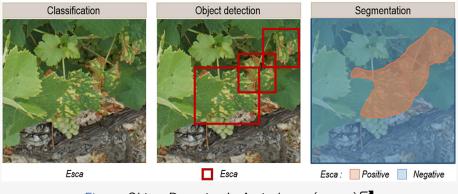


Figure: Object Detection In Agriculture. (source)

A Road Maps of Object Detection

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Road Map (general)

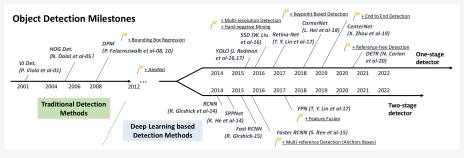


Figure: (source)

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Road Map (more traditional methods)

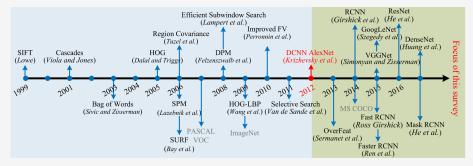


Figure: (source)

Road Map (deep learning methods)

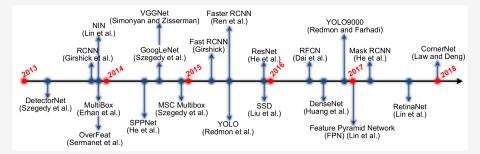


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Object Detection Metrics Improvements

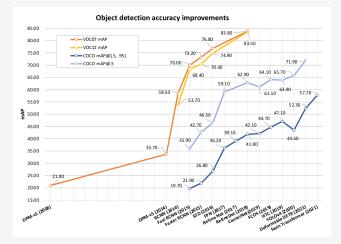


Figure: Accuracy improvement of object detection on VOC07, VOC12 and MS-COCO datasets. (source) \square

Traditional Detection Methods

Object Detection Evolution | Traditional Detection Methods

Traditional Detection Methods

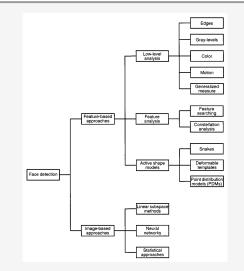


Figure: Face Detection Methods in 2001. (source)

Object Detection Evolution | Traditional Detection Methods | Viola-Jones Detectors (2001)

Viola-Jones Detectors (2001)

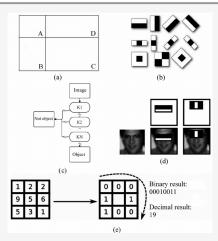


Figure: Viola-Jones algorithm parts: () combination of regions, (b) Haar Features, (c) cascade classifier, (d) Haar feature applies to the image, and (e) LBP feature. (source)

HOG Detector (2005)

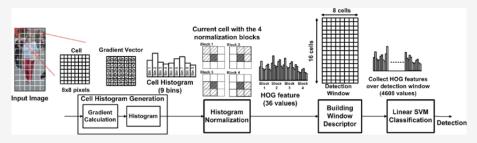


Figure: Object detection algorithm using HOG features. (source)

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Part-based Approaches

- Deformable Part-based Model (2008)
- Implicit Shape Model (2008)

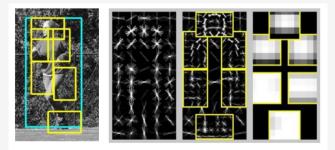


Figure 6: An example detection obtained with the Deformable Part Model proposed by Felzenszwalb et al. (2008). The DPM comprises a coarse as well as multiple high resolution models and a spatial constellation model for constraining the location of each part. Adapted from Felzenszwalb et al. (2008).

Figure: (source)

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Deep Learning-based Detection Methods

Deep Learning-based Detection Methods

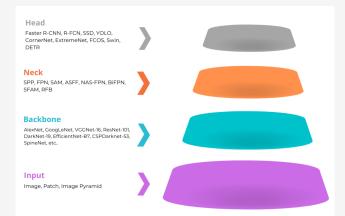


Figure: The components of an ordinary object detection model. (source)

Two- and One- Stage Detectors

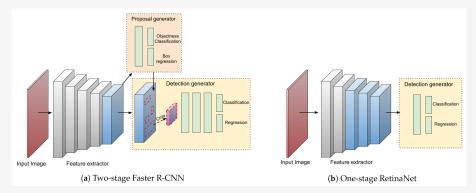


Figure: Deep learning object detection meta-architectures. (source)

Two-Stage Detectors

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RCNN (2014)

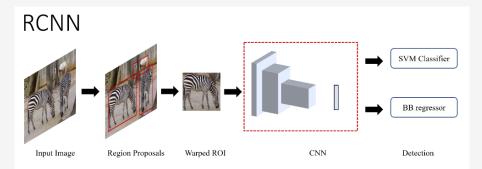


Figure: Illustration of the internal architecture of RCNN. (source)

Fast RCNN (2015)

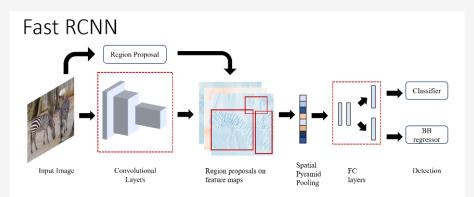


Figure: Illustration of the internal architecture of Fast RCNN. (source)

Faster RCNN (2015)

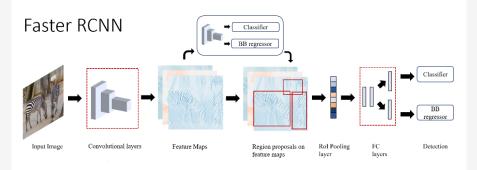


Figure: Illustration of the internal architecture of Faster RCNN. (source)

FPN (2017)

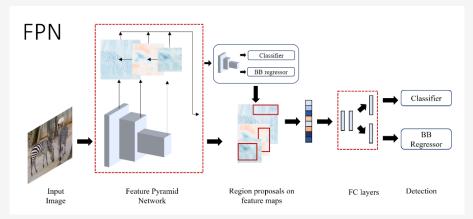


Figure: Illustration of the internal architecture of Feature Pyramid Networks (FPN). (source)

Backbones

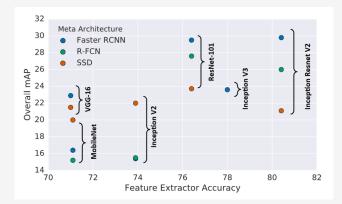


Figure: A comparison of detection accuracy of three detectors: Faster RCNN, R-FCN and SSD on MS-COCO dataset with different detection backbones. (source)

One-Stage Detectors

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YOLO (2015)

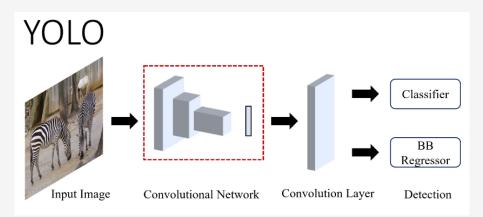


Figure: Illustration of the internal architecture of You Only Look Once (YOLO). (source)

SSD (2015)

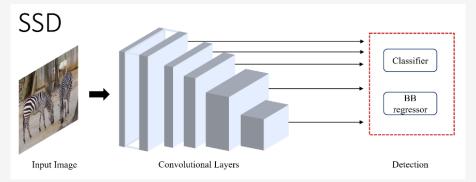


Figure: Illustration of the internal architecture of Single Shot MultiBox Detector (SSD). (source)

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RetinaNet (2017)

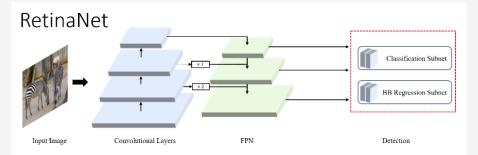


Figure: Illustration of the internal architecture of RetinaNet. (source)

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CenterNet (2019)

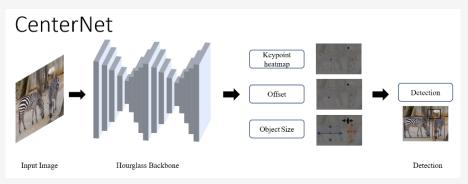


Figure: Illustration of the internal architecture of CenterNet. (source)

Object Detectors by Category

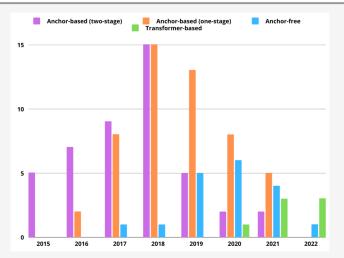


Figure: The number of state-of-the-art object detectors, by category, published in top journals and evaluated on MS-COCO. (source)

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Transformer-based Detectors

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Transformer-based Detectors

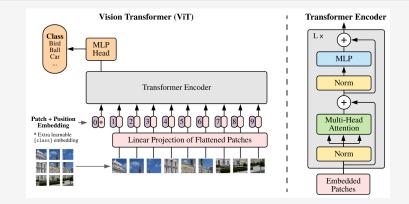


Figure: Model overview. We split an image into fixed-size patches, linearly embed each of them, add position embeddings, and feed the resulting sequence of vectors to a standard Transformer encoder. In order to perform classification, we use the standard approach of adding an extra learnable "classification token" to the sequence. (source)

DETR (2020)

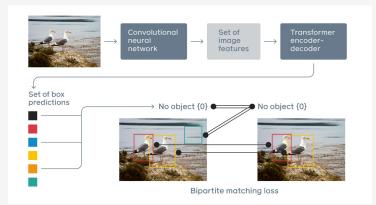


Figure: DETR directly predicts (in parallel) the final set of detections by combining a common CNN with a transformer architecture. During training, bipartite matching uniquely assigns predictions with ground truth boxes. Prediction with no match should yield a "no object" class prediction. (source)

Swin (2021)

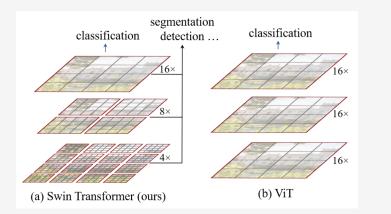


Figure: The proposed Swin Transformer builds hierarchical feature maps by merging image patches (shown in gray) in deeper layers and has linear computation complexity to input image size due to computation of self-attention only within each local window (shown in red). (source)

Non-Max Suppression (NMS)

Non-Max Suppression (NMS)

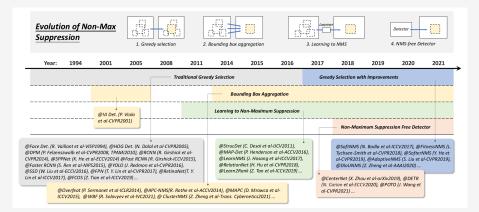


Figure: Evolution of non-max suppression (NMS) techniques in object detection from 1994 to 2021: 1) Greedy selection, 2) Bounding box aggregation, 3) Learning to NMS, and 4) NMS-free detection. (source)

(Zero | One | Few) - Shot Object Detection

Multimodality

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Multimodality

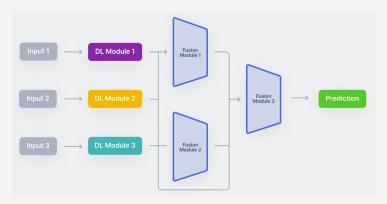
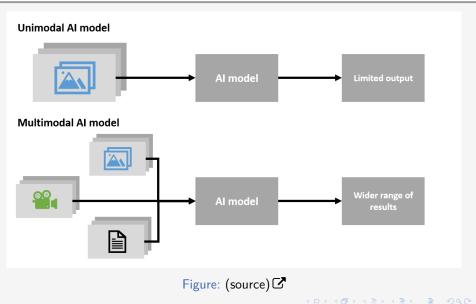


Figure: Workflow of a typical multimodal. Three unimodal neural networks encode the different input modalities independently. After feature extraction, fusion modules combine the different modalities (optionally in pairs), and finally, the fused features are inserted into a classification network. (source)

Object Detection Evolution | (Zero | One | Few) - Shot Object Detection | Multimodality

(Zero | One | Few) - Shot Object Detection



CLIP (2021)

CLIP adds **image-text connection** to understand **the content** of the image.

CLIP (2021)

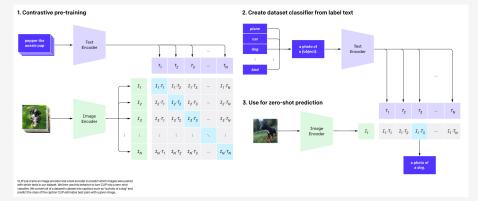


Figure: CLIP by OpenAI. (source)

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$\mathsf{OWL}\text{-}\mathsf{ViT}$ adds $\mathbf{image}\text{-}\mathbf{level}$ patches to understand \mathbf{the} location of the objects.

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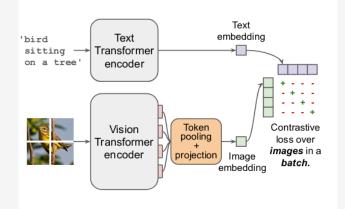


Figure: OWL-ViT: Image-level contrastive pre-training. (source)

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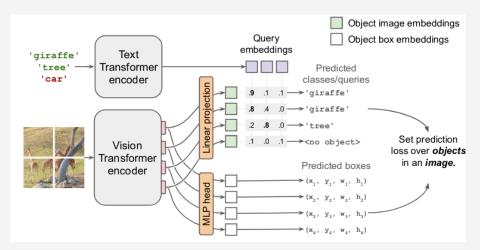


Figure: OWL-ViT: Transfer to open-vocabulary detection. (source)

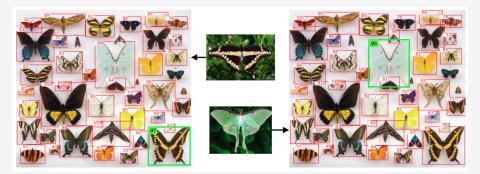


Figure: OWL-ViT: Example of one-shot image-conditioned detection. (source)

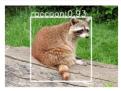
GLIP adds **word-level understanding** to find the objects **by the semantics** of the prompt.



Prompt : person. bicycle. car. motorcycle...



Prompt : aerosol can... lollipop... pendulum...



Prompt : raccoon



Prompt : pistol



Prompt : there are some holes on the road



Prompt : person. dog.

Figure: GLIP zero-shot transfers to various detection tasks, by writing the categories of interest into a text prompt.

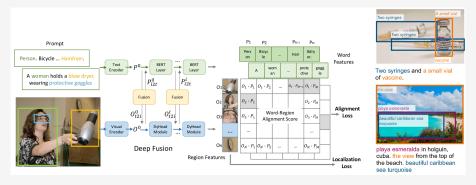


Figure: We reformulate detection as a grounding task by aligning each region/box to phrases in a text prompt. We add the cross-modality deep fusion to early fuse information from two modalities and to learn a language-aware visual representation. (source)

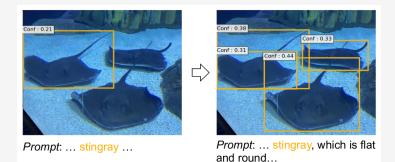


Figure: A manual prompt tuning example from the Aquarium dataset in ODinW. Given an expressive prompt ("flat and round"), zero-shot GLIP can detect the novel entity "stingray" better. (source)

Segment Anything (2023)

Segment Anything (SAM) adds ${\it masks}$ to see ${\it the pixel-level}$ location of the objects.

Object Detection Evolution (Zero | One | Few) - Shot Object Detection Segment Anything (2023)

Segment Anything (2023)

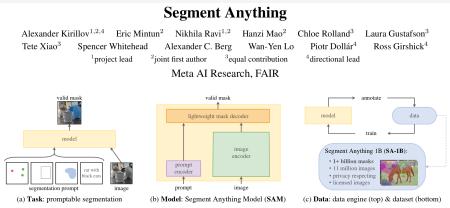


Figure 1: We aim to build a foundation model for segmentation by introducing three interconnected components: a promptable segmentation *task*, a segmentation *model* (SAM) that powers data annotation and enables zero-shot transfer to a range of tasks via prompt engineering, and a *data* engine for collecting SA-1B, our dataset of over 1 billion masks.

Figure: (source)

Segment Anything (2023)



Figure: (source)

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Object Detection Evolution | (Zero | One | Few) - Shot Object Detection | Good Visual Tokenizers (2023)

Good Visual Tokenizers (2023)

GVT adds $\mathbf{usage}\ \mathbf{of}\ \mathbf{the}\ \mathbf{Large}\ \mathbf{Language}\ \mathbf{Model}\ \mathbf{to}\ \mathbf{investigate}\ \mathbf{the}\ \mathbf{image}\ \mathbf{with}\ \mathbf{the}\ \mathbf{text}.$

Good Visual Tokenizers (2023)



Figure: Different tasks require visual understanding of different perspectives. Mainstream vision-language tasks, e.g., (a) VQA and (b) Image Captioning mainly focus on semantic understanding of the image. In this work, we also study two fine-grained visual understanding tasks: (c) Object Counting (OC) and (d) Multi-Class Identification (MCI). (source)

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Good Visual Tokenizers (2023)

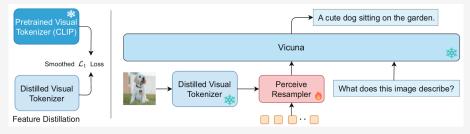


Figure: Framework of GVT. First distill the features of a pretrained CLIP via smoothed L1 loss. Then, use it to encode images into a set of tokens, which are fed into the Perceiver Resampler as soft prompts. Together with language instructions, these prompts are fed into LLM to generate responses. Only the Perceiver Resampler is optimized in this process. (source)

Good Visual Tokenizers (2023)

- CLIP adds image-text connection to understand the content of the image.
- 2 OWL-ViT adds image-level patches to understand the location of the objects.
- **3** GLIP adds word-level understanding to find the objects by the semantics of the prompt.
- 4 SAM adds masks to see the pixel-level location of the objects.
- **5** GVT adds **usage of the Large Language Model** to **investigate** the image with the text.

Q&A

Thank you for your attention! I am ready to answer your questions now.